This PowerPoint presentation contains animated sequences of instructions and umpire movements.

You may advance or reverse the slides by using either a remote control or the forward and reverse arrows on your keyboard.
Two – Man System of Umpiring

“Working the Game as a TEAM”

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Professionalism

• We all know the saying “You get one chance to make a first Impression”, but we as umpires get to make a first impression every time we go out there.

So let’s do it right

EVERY TIME!
Pre – Game Duties

Time permitting

A. The Crew Chief should call his partner and confirm the assignment, umpire positions, attire, and meeting place.

B. Report to the game site approximately 1/2 hour prior to game time.

C. The Crew chief should report to the Game Director.
   1. Report that your crew is at the site.
   2. Determine the time they want your crew at home plate.
Umpires Pre-game Talk.
( Before walking to the field)

A. The crew chief will conduct the umps pre-game talk. The base umpire should not make suggestions or comments unless asked. This will help insure a more efficient and informative Pre-game.

The following basics should be discussed:
Field Coverage
Plate Umpire
No Runners
Outfield Coverage

Take every ball in this area including infielders coming in.

Take easy plays in this area.
Base Umpire
No Runner(s)

Field Coverage

Tough plays are those in which an outfielder:

1. Goes Back
2. Converges
3. Charges in on a ball below the waist

Take every tough play in this area including the CF up and back
Runner on First Plate Umpire – Base Umpire

U1 will never go out from this position!

U1 will take balls in this area. Except 1st and 3rd moving toward the lines.

PU will take balls in this area.
3. When Will the Plate Umpire go to 3rd

1. Runner on 1st, base hit.
   Exception: Ball hit down the right field line

2. Runners on 1st and 3rd, base hit.
   Exception: Ball hit down the right field line

3. Runners on 1st and 2nd tagging.
   Exception: Ball hit down the right field line
2. Communication and signals

1. Infield Fly – Touch the brim of your cap.
2. Time play – Touch your wrist.
3. Force Play Slide Rule – Palm of one hand down the opposite arm.
4. Possible Rotation – Circular motion with a hand.
5. Tapping of fists together for PU covering a runner on 2\textsuperscript{nd} tagging on a fly ball.
Arriving on the Field

1. Walk to the field TOGETHER.

2. Arrive on the field, WITH A PURPOSE, no less than ten minutes before game time.

3. Visibly inspect the field conditions and make sure there is only one team on the field during infield practice.

4. Alert the two coaches for the pre-game meeting time. (The actual meeting should take place no less than five minutes before the scheduled game time.)
Pre-game Meeting at Home Plate

The umpire-in-chief (PU) will conduct the pre-game meeting.

Here’s How to do it!
Basic Positioning

Positions to be taken during the Pre-Game Conference

C1 U1 C2

PU
Pre – Game Conference
(with coaches and captains)

1. Introductions: Plate umpire introduces himself and his partner. Have the visiting team manager (and team captain if present) introduce themselves. Then have the home team manager and team captain introduce themselves.

2. Exchange of Line-up cards: Plate umpire should receive the home team’s line-up card first. He should look it over for any errors. Make sure the substitutes (not mandatory to do this) are also listed. Have the manager correct any mistake(s) prior to accepting it. Distribute a copy to the visiting manager. Then do the same process with the visiting manager.
3. Review the Ground Rules: Grant the honors of discussing the field of play to the home team manager. Discuss any needed clarifications.

4. Conclude the Pre-game meeting by:

   READING the PIAA “Sportsmanship Message”.

Pre – Game Conference
(with coaches and captains)
Positions to be taken during the National Anthem

PU and U1 should stand at attention, facing the flag as a team, with caps held over the heart.

Veterans may stand at attention and salute the flag.
What’s wrong with this picture?
Working the Game as a Team
Between Innings.

Half way between 1\textsuperscript{st} and 2\textsuperscript{nd} on the outfield grass

PU and U1 may get together occasionally, but never after controversy

You have 2 more pitches!

One more pitch throw it down!
Making the Call at 3rd Base
Batter-Runner Only
U1 Makes a Pivot
Plate Umpire – Base Umpire
No Runners
U1 Goes Out

U1
I'M OUT !

B1
I’ve GOT HOME !
Help on Plays at 1st and 2nd

Get your mask off and be active!

Runner’s lane
Pulled foot if asked
Swipe tag if asked
Overthrow
Double play

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Runner on First Plate Umpire – Base Umpire

Base Hit

If the ball is hit into this area, PU will take the ball and stay home.

Go towards 3<sup>rd</sup> in foul ground
Cut to fair ground if you think there will be a play at 3rd
Get back to the plate on an overthrow.
Runner on First
Plate Umpire – Base Umpire

Pick Off – Overthrow - Rundown

PU will cover the Overthrow

Run Down
PU will cover the Overthrow
I’ve Got this End
Move into position when the throw goes away
Runner on First Plate Umpire – Base Umpire

Double Play

U1 should stay with the slide as long as possible

Time! That’s interference!
Runner on 2

Throw to 1st then to 3rd
Runners on 1<sup>st</sup> and 2<sup>nd</sup> Tag-Up on a Fly Ball

If the ball is hit into this area, PU will take the ball and stay home.
Thank you for your Attention
AND
Please Remember

Call Strikes!